

JAPAN Insights

COMINGOF AGE DAY AND YOUTH TRENDS



Every second Monday of January, Japan celebrates Coming-of-Age Day, honouring young people who have turned 18 and are officially recognized as adults.

This report looks at current trends among Japanese youth, focusing on sports and social media use.

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DEMOGRAPHICS



born in 2006

18 years old

1.09M

YoY +0.02% 0.88% of the total population 25.7M

YoY -0.76% 20.7% of the total population Gen Z Gen Alpha

0-24 year-olds



DREAM JOBS

16-18 years old



MALE



FEMALE

- 1 IT engineer/programmer
 2 Civil servant
 3 Company employee
 4 YouTuber/video creator
 5 Game creator
- 1 Nursery/kindergarten teacher
 2 Civil servant
 3 Clinical nurse
 - Company employee

 Artist/actor/voice actor

Japanese teens value stability and pursuing interests.

Males show a preference for digital technology careers, while females gravitate towards public service roles.

FAVOURITE ATHLETES

18-19 years old

















Ohtani received 41.5% of votes overall, the highest across all age groups (18-70). He was the most favourite athlete among both male and female respondents.

FAVOURITE SPORTS TO WATCH







36.1%



Volleyball 37.1%



Football Futsal

24.8%



Baseball





Volleyball 20.1%



Basketball 25.6%



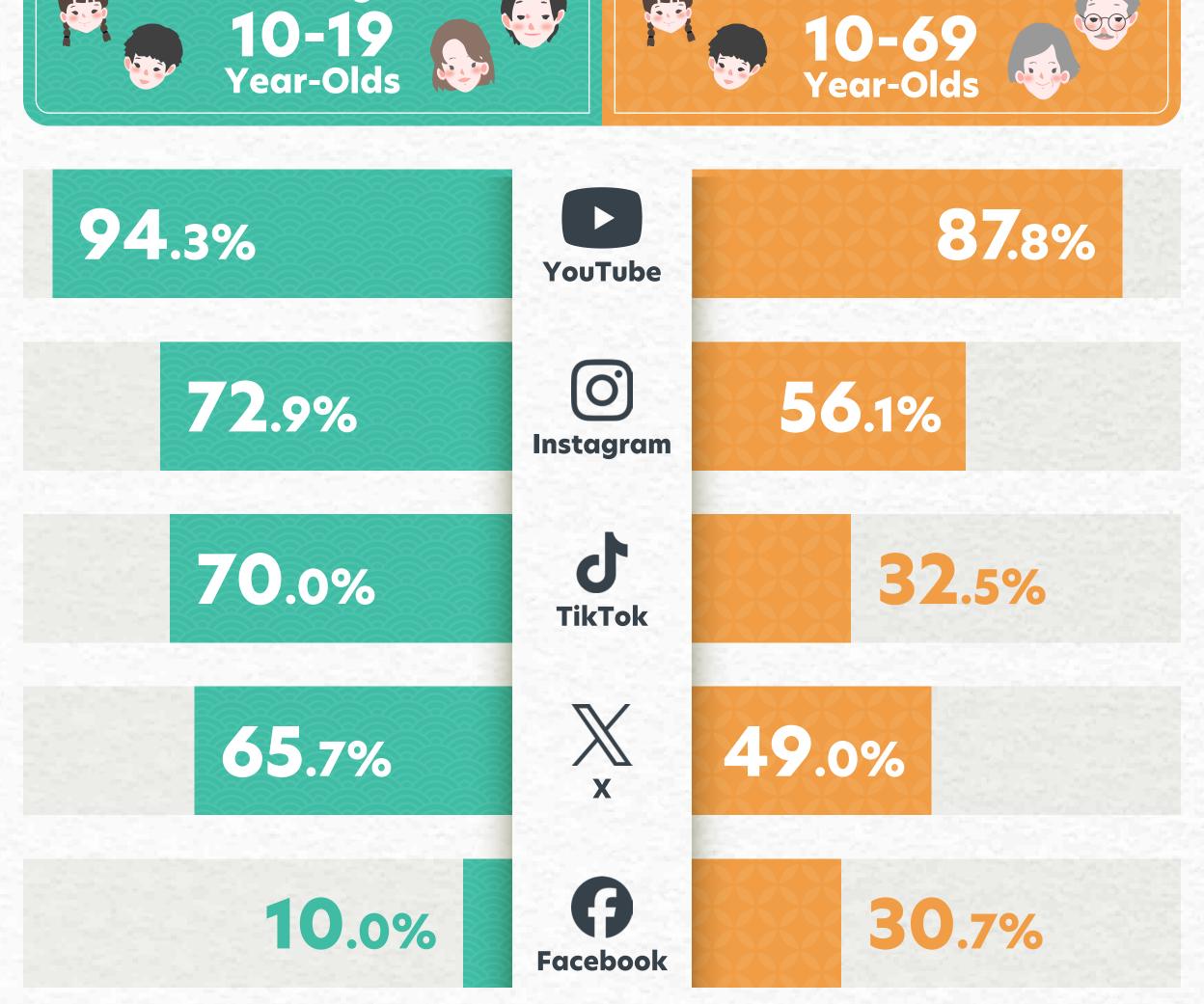
44% of Japanese youth watch sports on YouTube, indicating the growing preference for digital platforms over live events.

SOCIAL MEDIA USAGE STATUS

Among



All Generations



*LINE is excluded from this data as it functions primarily as a communication tool, similar to WhatsApp in Europe and North America.

There has been a noticeable increase in the use of X and Instagram, while Facebook's popularity has plateaued.

References

Sasakawa Sports Foundation / LINE Research / Sony Life Insurance Co., Ltd. / Ministry of Internal Affairs and Communications

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